Containers and BPF: twagent story



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October 28, 2020

twagent

- a daemon
- runs on every Facebook server
- manages all Facebook containers
- a part of the bigger TW system, see the TW paper in OSDI'20 [0]

Container (aka "task"):

- namespaces: cgroup, mount, pid and optionally: ipc, net, user, uts
- cgroup v2
- ... other usual building blocks ...
- cgroup-bpf programs

cgroup-bpf

Vast majority of twagent tasks have one or more cgroup-bpf features enabled:

- mostly networking:
 - IP assignment (when netns is not in-use)
 - host services connector (netns is in-use)
 - transparent proxy (mostly for TLS)
 - o container firewall
 - network faults injection
 - network counters (rack, datacenter, region)
- but not only:
 - sysctl access control

Let's look at some of them ..

Example of cgroup-bpf programs

(bpftool cgroup tree):

CgroupPath			
ID	AttachType	AttachFlags	Name
/sys/fs/cgroup			
102655	sock_ops	multi	ned_cgrp_dctcp
/sys/fs/cgroup/ <path cgroup0="" task="" to=""></path>			
91308	8 ingress	multi	tw_ingress
91316) ingress	multi	<pre>tw_twfw_ingress</pre>
91307	egress	multi	tw_egress
91311	egress	multi	tw_twfw_egress
91305	connect6		tw_wdb_connect6
/sys/fs/cgroup/ <path cgroup1="" task="" to=""></path>			
80863	3 ingress	multi	<pre>tw_ipt_ingress</pre>
80869) ingress	multi	tw_ingress
80874	ingress	multi	<pre>tw_twfw_ingress</pre>
80868	8 egress	multi	tw_egress
80895	egress	multi	tw_twfw_egress
80861	sock_ops		<pre>tw_ipt_listen</pre>
80859) bind6		<pre>tw_ipt_bind</pre>
80866	connect6		<pre>tw_ipt_connect</pre>
80862	2 sendmsg6		<pre>tw_ipt_sendmsg</pre>

Task IP assignment (aka IP-per-task)

- Facebook DC network is IPv6 only
- Every server has /64 IPv6 prefix
- Convenient to have a unique IPv6 per twagent task (e.g. for QoS tagging)
- Many services don't need full L2 isolation like that of netns and don't want to pay for it
- TCP and UDP is enough

Solution:

• Make task use specified IP by a set of BPF_PROG_TYPE_CGROUP_SOCK_ADDR and BPF_CGROUP_SOCK_OPS programs Move TCP/UDP servers to task IP:

• bind(2): ctx.user_ip6 = task_ip

Make TCP/UDP clients use task IP as source IP:

- connect(2): bpf_bind(task_ip)
- sendmsg(2): bpf_bind(task_ip)

Handle TCP client A connecting to TCP server B in same task by [::1]:

- listen(2): track server port by tracking BPF_TCP_LISTEN and BPF_TCP_CLOSE
- connect(2) to [::1]: redirect to task_ip if listener is in same task

Transparent Proxy

- Facebook traffic has to be encrypted
- Transparent TLS helps some services encrypt easily
- How to send task TCP traffic to TLS forward proxy transparently for a service?

Solution:

- Redirect client on connect (2) by BPF_CGROUP_INET6_CONNECT and BPF_CGROUP_SOCK_OPS programs →
- In proxy on accept(2) learn orig_dst by connection's src IP and port from BPF map.
- Encrypt, see [0] for details on proxy itself.

[0] https://atscaleconference.com/videos/scale-2019-enforcing-encryption-at-scale/

BPF_CGROUP_INET6_CONNECT:

- orig_dst.ip = ctx->user_ip6
- orig_dst.port = ctx->user_port
- Save < socket_cookie, orig_dst > in a map
- ctx->user_ip6 = proxy.ip
- ctx->user_port = proxy.port

BPF_SOCK_OPS_TCP_CONNECT_CB:

- src.ip = ctx->local_ip6
- src.port = htons(ctx->local_port)
- Replace <socket_cookie, orig_dst> by
 <src, orig_dst> in the map
- Garbage-collect map entry on BPF_TCP_CLOSE or use socket local storage for auto-cleanup

Container firewall (twfw)

- IP firewall is still useful
- Should affect only task state, not host
- Rules auto-cleanup on task stop is important
- Has to be integrated with service discovery, etc

Solution:

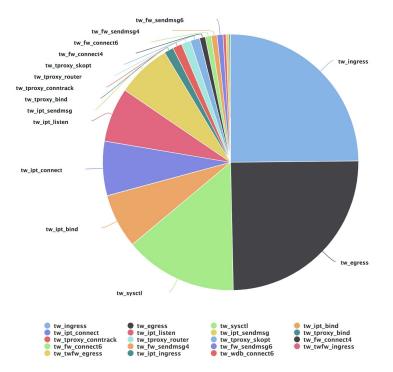
- Use BPF_CGROUP_INET_{EGRESS, INGRESS}
- If use-case allows, filter on socket level by BPF_CGROUP_INET6_{CONNECT, SENDMSG}
- Attached on task start
- Actions: pass, drop, log (via perf buffer)
- Filter by local/remote IP, IP prefix, port, protocol, TCP flags
- Integrated with service discovery: can filter by service name (dynamic set of IP:port endpoints)

Network faults injection:

- Same per-packet firewall is used
- Attached to a task on-demand by API call
- Action can be applied with probability
- Used to test disaster recovery readiness

cgroup-bpf infra

- twagent is written in C++
- libbpf [0] for everything-BPF
- BPF integration with buck [1]
- BTF [2] is enabled everywhere
- Programs and their combinations are heavily tested, incl. multi-kernel VM tests (qemu)
- Resource usage (CPU cycles, memlock) monitored across the fleet by bpf_tax tool →
- Alerts on program load and attach failures



[0] https://github.com/libbpf/libbpf

[1] https://buck.build/

[2] https://www.kernel.org/doc/html/latest/bpf/btf.html

Thank you!

The work presented here done by (alphabetically):

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and many others at Facebook

Q&A